## BUILDING CONSTRUCTION PROGRESS MONITORING USING UNMANNED AERIAL SYSTEM (UAS), LOW-COST PHOTOGRAMMETRY, AND GEOGRAPHIC INFORMATION SYSTEM (GIS)

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### ABSTRACT

Monitoring the progress of building's construction is critical in construction management. However, measuring the building construction's progress are still manual, time consuming, error prone, and impose tedious process of analysis leading to delays, additional costings and effort. The main goal of this research is to develop a methodology for building construction progress monitoring based on 3D as-built model of the building from unmanned aerial system (UAS) images, 4D as-planned model (with construction schedule integrated) and, GIS analysis. Monitoring was done by capturing videos of the building with a camera-equipped UAS. Still images were extracted, filtered, bundle-adjusted, and 3D as-built model was generated using open source photogrammetric software. The as-planned model of building form digitized CAD drawings using GIS. The 3D as-built model was aligned with the 4D as-planned model of building formed from extrusion of building elements, and integration of the construction's planned schedule. The construction progress is visualized via color-coding the building elements in the 3D model. The developed methodology was conducted and applied from the data obtained from an actual construction site. Accuracy in detecting 'built' or 'not built' building elements ranges from 82-84% and precision of 50-72%. Quantified progress in terms of the number of building elements are 21.31% (November 2016), 26.84% (January 2017) and 44.19% (March 2017). The results can be used as an input for progress monitoring performance of construction projects and improving related decision-making process.

## 1. INTRODUCTION

Construction project monitoring has been an important and essential factor for the success of large-scale construction projects. Despite the importance of construction project monitoring, the traditional manual monitoring is still the prevalent and dominant practice (Braun et al., 2014). The current monitoring process is time consuming, labour intensive, and error-prone. The output of traditional manual monitoring are progress reports, the quality of which is heavily dependent on the experience of field personnel conducting the monitoring. Due to this, progress reports tend to be bias towards the field personnel's interpretation of construction progress (Golparvar-fard et al., 2015).

Because of the limitations of the terrestrial camera, fixed orbit satellites, and manned aerial photography, rapid and accurate 3D modelling of building has been a challenging task. However, recent developments in technology specifically the Unmanned Aerial System (UAS) has improved the efficiency and accuracy of 3D building modelling (Feifei et al., 2012). While UAVs are a popular tool for 3D building modelling, their application in image-based progress monitoring has not been fully investigated (Golparver-fard et al., 2014). Combined with the developments in image processing and geographical information system (GIS), the use of UAVs for construction progress monitoring could be achieved. Nonetheless, construction progress monitoring is still a challenging task. Problems such as occlusion of building elements, scaffoldings, and temporary structures are still affecting the quality of as-built 3D models produced. In addition, many of the photogrammetric software are still unavailable for public use such as AgiSoft Photoscan and Pix4D.

In the last decades, developments in image processing techniques, image acquisition techniques, and GIS have increased. The wider availability of reality capturing technologies led to applications in construction progress monitoring.

With the advancement in photogrammetry and computer vision, new construction management techniques have been applied in construction operations and processes. Current research in construction progress monitoring focuses on utilization of imagebased modelling techniques combined with Building Information Models for the creation of as-built 3D models. Golparvar-fard et al. (2014) were able to develop an automated progress monitoring using unordered daily construction photographs and IFC-based Building Information Models. The paper presented a new and automated approach for recognition of construction progress that utilizes structure-from-motion techniques, multiview stereo, and voxel coloring and labelling algorithm for the reconstruction of a dense as-built point cloud. Subsequently, an IFC-based BIM and the as-built scene is fused using a coregistration. A machinelearning algorithm built upon by Bayesian probabilistic model is then used to detect physical progress. Finally, the system was able to visualize the reconstructed elements using an augmented reality approach.

Braun et al. (2014) used the same concept but different approach in construction progress monitoring. As-built point cloud model was generated from the combination of structure-from-motion approach and measurement of control points in the construction site. For the dense point cloud generation, an approach that is based on Rothermel et al. (2012) was used. Then for the as-built and as-planned comparison, the planes are split and rasterize into cell size r. Two states were defined to determine progress in construction. The first state is based on the visibility constraints which is used to determine the status of the building. It uses a ray casting and probabilistic occupancy grid mapping to determine the status of each raster cell. Three states could be inferred using this method: 1) free, 2) occupied, and 3) unknown. "Free" refers to raster cell that is not occupied by any as-built point clouds. On the other hand, "Occupied" means that raster cell is occupied by the as-built point clouds. Lastly, "unknown" refers to raster cells that are occluded. All building parts that are labelled as "occupied" are further analyzed to determine if it does really exist. The analysis is based on point-to-model distance which used three criteria to determine the status. The result of the study is promising, enabling the identification of the status of building parts.

This paper describes a new method of monitoring construction progress based on unmanned aerial system (UAS), low-cost photogrammetry, and GIS. First, videos of the building are captured using a UAS. An as-built 3D model is then generated from these images using free and open-source photogrammetry software. Subsequently, as-planned 3D model is generated using CAD plans and GIS. This is then integrated with the as-built 3D model. At this stage, the construction progress monitoring is carried out in a GIS environment. Different tools and functionalities in a GIS environment were used to perform construction progress monitoring. Finally, a labelling process is conducted on the as-planned 3D model to visualize the result of the construction progress monitoring. The methodology is then validated by tracking the status of each building element using the video acquired from the UAS.

#### 2. GENERATION OF AS-PLANNED 3D MODEL

The generation of As-planned 3D models (Figure 1) consists of five steps namely: 1) Data acquisition; 2) CAD refinement; 3) digitization of CAD floor models; 4) 3D model generation; and 5) georeferencing as-planned 3D model.



Figure 1. As-planned 3D model generation schema

#### 2.1 Data Acquisition

Architectural and structural plans of building was acquired from the JITS Corporation, Inc. These architectural and structural plans contain the blueprint of the whole building which will be later digitized into different components.

## 2.2 CAD Refinement

In this study, only four (4) types of building elements were considered for the digitization: 1) beam; 2) column; 3) slab; and 4) wall. Other elements that were deemed unnecessary such as aluminium panel, fixtures, pipelines, and such were removed from the CAD plans. The resulting CAD plan models only consist of the specified building elements.

## 2.3 Digitization of CAD Models

CAD plan models were imported to ArcScene Environment for extruding the building elements into three-dimensions. Extrusion of the building elements was done using an attribute describing the base-height and layer-height of each building element. The combination of the base-height and layer-height value gives the 2D CAD plan models its three-dimensional feature. After extrusion, the 3D as-planned model was converted into a multipatch feature which allows the storage of a vector data into 3D format.

## 2.4 Georeferencing As-planned 3D Model

To georeferenced the as-planned 3D model created, the spatial adjustment tool in ArcGIS toolbox was used. The ground control points established from the GNSS field survey were used to define the coordinate system of the as-planned 3D model. After defining the GCPs for the as-planned 3D model, the affine transformation was used to shift and transform the as-planned 3D model.

## 3. GENERATION OF AS-BUILT 3D MODEL

Photogrammetric processing was employed for the generation of the As-built 3D models at various stages of building construction. The entire workflow consists of four phases as shown in Figure 2: 1) Reconnaissance and flight planning; 2) data acquisition and pre-processing; 3) photogrammetric data processing including image matching and generation of point clouds and meshes; and 4) Georeferencing the as-built 3D models.



Figure 2. As-built 3D model generation schema

## 3.1 Reconnaissance and Flight Planning

Reconnaissance was first conducted around the building to be modelled to determine the suitable flight path for the unmanned aerial vehicle (UAV), a DJI Phantom. The area was scanned for possible obstructions such as trees and infrastructures including utilities. The geometry of the building was considered for the extent and flight pattern of the UAV. Initially, video scanning for each face of the building was carried out with the UAV flying left to right and left to right at different flying height. However, this was reckoned to be time-consuming especially for monitoring purpose. It was decided to utilize an intelligent flight mode called POI (Point of Interest) to set the flight pattern of the UAV. A radius of 50 meters from the estimated center of the building and altitudes of 45 and 30 meters were used during the data acquisition (Figure 3).



Figure 3. Point of Interest flight mode for data acquisition

#### 3.2 Data Acquisition

UAV flights were conducted on 13 November 2016, 11 December 2016, 14 January 2017, 5 February 2017 and 5 March 2017. A video recording scheme was used to capture the building. This was done to ensure sufficient overlaps between the images that will be extracted from the video. The video has a resolution of 2704 x 1520 pixels and a frame rate of 30 frames/second.

#### 3.3 Data Pre-processing

After the video acquisition, images (JPG format) were then extracted using Blender. In this study, all frames were extracted from the videos; therefore, 30 images were extracted each second. This was done to maximize the use of raw data and choose the best possible images from the video. Extracted images were subjected to filtering and selection such that distorted images and blurred images were excluded (see Figure 4). Blurred images typically contain less edges or boundaries due to subdued gradients. The Canny Edge Detection algorithm, which utilizes contrasting color between pixels to determine boundaries, was applied on the extracted images. The Canny Edge Detection algorithm typically involves five steps namely: 1) smoothing, 2) finding gradients, 3) non-maximum suppression, 4) thresholding, and lastly, 5) edge tracking. Usually, blurred images have minimal gradients since there is no much change in the intensity of the image. The white pixels in the canny edge processed image indicates edges; therefore, blurred images could be detected if the ratio of the white pixel with the total number of pixels in the image is low. Images with a high ratio were then selected for processing. For every 30 frames, one image that has the highest ratio of white pixels to black pixels was chosen.



Figure 4. Sample blurred image (upper), sun's glare (lower)

#### 3.4 Data Processing

Several free and open-source software were utilized for the generation of the as-built models. The output of image filtering and selection was used for the as-built 3D model generation of the building. The filtered images were imported to VisualSFM for sparse point cloud reconstruction. VisualSFM uses the scale invariant transform algorithm (SIFT) to detect matching features from two images automatically (Figure 5). These matching features are stored as database of keypoints. The number of keypoints that could be identified in the image is heavily dependent on the image texture and resolution.



Figure 5. Image to image matching using SIFT algorithm

Following the keypoint identification, bundle adjustment was used to estimate camera poses and extract sparse point cloud. After generating the sparse point cloud of the as-built 3D model, a densified point cloud was derived by using the multi-view reconstruction software CMPMVS. CMPMVS is a multi-view stereo algorithm for reconstruction that takes a set of image and camera parameters. The output of the SfM software is taken as input and the images from the SfM output are then decomposed into sets of image clusters. The clustered images are processed independently and in parallel. All the processed clusters are then combined for reconstruction. The outputs are meshes and textured meshes saved in .ply and .wrl file.

#### 3.5 Georeferencing As-built 3D model

The output textured mesh was then georeferenced using MeshLab. The ground control points established from the field survey were used as the reference points. Residual errors for each GCPs were determined. To produce the dense point cloud of the as-built 3D model, the textured mesh was first cleaned and refined to remove the unnecessary portions. Using MeshLab, the cleaned and refined textured mesh was saved as XYZ file. The XYZ file was then loaded and exported as LAS file in the CloudCompare software.

# 4. CONTRUCTION PROGRESS MONITORING USING GIS

The methodology for construction progress monitoring using GIS consist of: 1) Point cloud extraction; 2) parameters establishment; 3) threshold calculation; 4) visualization; and 5) validation.

#### 4.1 Point Cloud Extraction

The georeferenced as-built and as-planned 3D models were first aligned and integrated using ArcGIS. Integration of as-built and as-planned 3D models allows for the extraction of point clouds from the as-built 3D model. Using the Locate LAS Points by Proximity tool in ArcGIS v. 10.4, point clouds were extracted based on its corresponding building element in the as-planned 3D model. A model builder was created to automate the process of point cloud extraction.

#### 4.2 Establishment of Parameters

After extracting the point clouds in the as-built 3D model, the following parameters were established for the determination of building element status: 1) Point cloud density computation; and 2) difference in centroid computation.

**4.2.1 Point Cloud Density Computation:** The number of points that falls within the proximity of a building element were determined and divided by the total surface area of the building element to get the point cloud density.

Point Cloud Density = 
$$\frac{No.of points}{total surface area}$$
 (1)

**4.2.2 Difference in Centroid Computation:** The difference in the computed centroid of the building element with the corresponding point clouds was calculated. Using the calculate geometry function, the centroid of each building element and its corresponding point clouds was determined. The centroids were then subtracted to get the difference in centroid locations.

#### 4.3 Threshold Calculation

The computed values of the point cloud density and difference in centroid were subjected to statistical analysis for threshold calculation. A simple graphical technique was first employed for removing outliers in the dataset. After removing the outliers in the dataset, a histogram was constructed for each type of building element and its underlying distribution was inspected (Figure 6). Simple quantitative statistics such as mean and standard deviation were employed for threshold calculation. The determined thresholds were then applied to separate the 'built' elements from 'not built' elements.

Point Cloud Density Histogram (Wall)



Figure 6. Sample histogram of point cloud density for a wall

The building elements that satisfy the threshold were labelled as one (1) and considered as 'built' while building elements that did not satisfy the threshold were labelled as zero (0) and considered as not built. Linear regression was done to check if threshold yields better R-squared.

#### 4.4 Visualization

Visualization of the construction progress monitoring was done using ArcScene. A color-coding scheme was used to visualize the construction monitoring wherein red indicates 'not built' elements while green indicates 'built' elements.

#### 4.5 Validation

Validation of the status of each building element was done using the video acquired using the UAV. Each building element in the as-planned 3D model was inspected in the video to determine its status. The contingency table is used to report the number of true positives, false positives, false negatives, and true negatives (Table 1). Different performance metrics were then calculated using the contingency table (Table 2).

n = total		Prediction		
		Built	Not built	
ıal	Built	TP	FN	
Actı	Not built	FP	TN	

Table 1.	Contingency	table for	r the propose	ed methodology

Performance metric	Formula	
Accuracy	TP + TN	
	$\sum$ Number of Samples	
Precision	ТР	
	$\overline{TP + FP}$	
TP rate (Hit rate)	ТР	
	TP + FN	
FP rate (False alarm rate)	FP	
	FP + TN	
FN rate (Miss rate)	FN	
	FN + TP	

 Table 2. Different performance metrics used for the evaluation of methodology

#### 5. RESULTS AND DISCUSSION

#### 5.1 Generated As-built 3D Model

In this study, five (5) as-built 3D models were generated. In regular time intervals for the duration of five (5) months, the UP College of Architecture (UPCA) building was captured by means of UAV. The first dataset (Nov. 13, 2016) was about 783 images processed in one day and thirteen hours. The second dataset (Dec. 11, 2016) was about 748 images processed in one day and fifteen hours. The third dataset (Jan. 14, 2017) was about 651 images with a total processing time of two days and seven hours. The fourth dataset (Feb. 05, 2017) was about 391 images with a total processing time of one day and seven hours. Lastly, the fifth dataset (Mar. 05, 2017) was about 748 images with a total processing time of one day and fourteen hours. Figure 7 shows a sample generated textured mesh. The textured meshes were then cleaned and refined to remove unnecessary data. The cleaned and refined textured meshes were converted to point clouds which were saved into LAS format (Figure 8).



Figure 7. Generated raw mesh for March 5,2017 flight observation



Figure 8. Processed LAS files for flight observations Mar. 05, 2017

## 5.2 Generation of As-Planned 3D Model

The as-planned 3D model of the UPCA (Figure 9) was generated through (1) digitization of 2D CAD models and (2) alignment and integration of the as-planned and as-built 3D models.



Figure 9. Isometric View of the As-Planned Model of UPCA (walls - yellow, columns - red, beams - green, slab/floor - gray).

For the alignment of the as-planned and as-built 3D models, both were georeferenced using GCPs established from the horizontal control survey. A total of seven (7) GCPs were established to georeference both the as-planned and as-built 3D models. Each of the as-built 3D models were georeferenced separately.

#### 5.3 Construction Monitoring Using GIS

After the alignment of as-planned and as-built 3D models, point clouds were extracted from the as-built 3D models. The extracted point clouds were compared to its corresponding building elements in the as-planned 3D model to obtain the information for the parameter establishment. Thresholds were then calculated to separate 'built' and 'not built' building elements. Using simple

graphical techniques, descriptive statistics, and linear regression, the optimum thresholds for each type of building element were identified. Table 3 shows the summary of the threshold calculation for each type of building element.

Flight Observations	Building Elem. Type	Point Cloud Density Threshold	Diff. in Centroid Threshold	Adjusted R <sup>2</sup>
	Beam	11.796	0.753	0.573
N 12 2016	Column	11.946	0.27	0.570
Nov. 13, 2016	Slab	25.154	1.021	0.460
	Wall	63.256	0.778	0.336
Jan. 14, 2017	Beam	9.723	0.834	0.664
	Column	3.634	0.365	0.601
	Slab	25.493	1.391	0.646
	Wall	29.672	0.502	0.382
Mar. 05, 2017	Beam	8.73	0.908	0.690
	Column	7.168	0.396	0.747
	Slab	29.27	2.812	0.791
	Wall	37.00	0.416	0.559

## Table 3. Summary of threshold value for each type of building element

From the table, it can be observed that there is an increasing trend in the calculated  $R^2$ . The calculated  $R^2$  for Mar. 05, 2017 are relatively higher compared to the  $R^2$  calculated from other flight observations. This indicates that the methodology succeeded in detecting building elements for Mar. 05, 2017 flight observation than the other flight observations. Analysing and observing the as-built 3D model derived for Mar. 05, 2017, there are less occlusions due to temporary objects such as scaffoldings, formworks, site fences, and other unnecessary materials that block or cover building elements.



Figure 10. Detected number of building elements using the methodology

The total number of building elements presented in Figure 10 accounts for the total number of exterior and interior building elements. In most cases, interior building elements were labelled as 'not built' which can mainly be ascribed to three reasons: (1) the acquisition geometry does not allow interior building elements to be seen or captured by the video, (2) occlusions due to other objects which have already been built, (3) and missing illumination for the interior elements in the building (Tuttas, Braun, Borrman, & Stilla, 2015).

For the exterior building elements that were occluded by other building elements, it was observed that they were also partially reconstructed by the algorithm resulting to non-detection of the building element. This added to the low accuracy and precision of the results. Using the number of building elements detected using the methodology, in terms of exterior elements, the quantified progress of the building for November 13, 2016 is 21.31%. For January 14, 2017, the quantified progress of the building is 26.84% and lastly, for March 05, 2017, the quantified progress of the building is 44.19%.

#### **5.4 Validation Results**

The accuracy and reliability of the methodology is analysed using a binary contingency table and different performance metrics. The predicted status of each building elements was tabulated and compared to its actual status in a dichotomous contingency table.

For Nov. 13, 2016, 2,478 building elements were classified. The following legends are used for the succeeding tables: TP - Hit rate, FP - False Alarm Rate, and FN - Miss Rate.

N = 2478		Prediction	
		Built	Not built
	Duilt	263	121
ual	Бин	ТР	FN
Act	Not built	265	1829
	Not built	FP	TN

Table 4. Accuracy assessment for the case of Nov. 13, 2016

The methodology registered an accuracy of 84.42% and precision of 49.81%. Although the methodology had a fair accuracy, the registered precision is lower than 50% which could be attributed to the presence of temporary objects such as scaffoldings and formworks in front of building elements. Other possible causes of low precision for Nov. 13, 2016 result are (1) non-representation of a building element which resulted to poor reconstruction, and (2) occlusions which resulted to partial reconstruction. The TP rate was calculated to be 68.49%, the FP rate to be 12.66% and FN Rate to be 31.51%. For Jan. 14, 2017, the methodology was found to have 82.32% accuracy while having precision of 60.50%. The TP rate was found to be 73.85%, the FP rate was 15.03 % and the FN rate was 26.15%.

N = 2478		Prediction	
		Built	Not built
	Built	435	154
Actual	Buit	ТР	FN
	Not built	284	1605
	Not built	FP	TN

Table 5. Accuracy assessment for Jan. 14, 2017

For March 5, 2017, the methodology registered an accuracy of 84.10% while having the precision of 72.55%. It is noticeable that there is an improvement in the precision of the methodology as the observation goes by. This can be attributed to better reconstruction of the model since it could be observed that a lot of temporary objects such as scaffoldings and formworks were already removed from the building. The calculated TP rate of the methodology was 79.27%, while the FP rate and FN rate were found to be 13.70% and 20.72% respectively.

N = 2478		Prediction	
		Built	Not built
Actual	Built	616 TP	161 FN
	Not built	233 FP	1468 TN

Table 6. Accuracy assessment for Mar. 05, 2017

The result showed that the building elements could be detected using the available GIS tools. An accuracy of 82 - 84% and a precision of 50 - 72% were achieved by the methodology.

#### 5.5 Visualization of Construction Progress Monitoring

For the predicted status, each of the building elements that satisfied the thresholds were classified as 'built' while building elements that did not satisfy the threshold were classified as 'not built'. Figure 10 shows sample visualization of predicted status of the building on March 5,2017.



Figure 10. March 5, 2017 Predicted Status Isometric View

#### 6. CONCLUSION AND RECOMMENDATIONS

This paper presented a methodology for construction progress monitoring that is based on Unmanned Aerial System (UAS), low-cost photogrammetry, and Geographic Information System (GIS). Images extracted from the UAS videos generated an asbuilt dense point cloud models which were later used for construction progress monitoring. Subsequently, the as-planned 3D model of the UPCA building was produced by digitization of the CAD plans, specifically the structural and architectural plans in ArcGIS. After which, alignment of as-planned and as-built models was done using the same platform.

For the determination of the construction progress, GIS tools and functionalities were utilized. Point clouds were first extracted from the as-built 3D models and compared to the corresponding building elements in the as-planned 3D model using the parameters established. Thresholds were calculated from the parameters to separate the built building elements from the not-built or unverified building elements. Using the video for validation, the methodology for construction progress monitoring yielded satisfactory results. The methodology did well in detecting building elements having an accuracy of 82 - 84 % and a precision of 50 - 72%. Based on the results, the quantified progress in terms of the number of building elements are 21.31% for November 2016, 26.84% for January 2017, and 44.19% for March 2017.

Finally, visualization of the result of the methodology was done in 3D using ArcGIS. Animations were created from the result of methodology to better visualize the construction phases.

Future research on techniques regarding 3D reconstruction of images is recommended since the quality of as-built 3D model relies heavily on the process of reconstruction. More experiments the acquisition of images should be conducted. Also, the methodology for construction progress monitoring needs to be further enhanced by automating the entire process of monitoring. This will lessen if not eliminate the dependence on the user leading to improved efficiency and accuracy. Furthermore, it is also recommended to apply the methodology in the beginning of the construction phase since this will better represent the status of building elements as the occluded and not visible building elements will be captured by the UAV. Lastly, it is suggested to conduct further research on methods regarding the removal of scaffoldings, temporary walls, formworks, and other unnecessary materials that affect the detection of building elements.

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